

Using Music Notation for Teaching Computer Programming

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Simplified programming syntax examples in the code editor



```

change(note) {
  note + change(note+1);
}
change(note) {
  note + change(note+2);
}
melody(note) {
  if(note == do) do;
  else
    melody(note-1) + melody(note-2)
}
melody(happy) { do do sol sol; }
melody(first ending) { mi re do; }
melody(second ending) { la la sol; }
if(happy once) {
  first ending;
} else {
  second ending;
}
melody(twinkle)
{ do do sol sol; }
repeat(twinkle, twice);

```

Recursive Example 1 Recursive Example 2 Conditional structure Loop structure

Introduction

- It is inevitable that novice programmers often feel difficulties in understanding abstract concepts without any similar phenomenon in the daily life for comparison
- Many novice programmers face difficulties and give up in the early stages, just because they are not familiar programming syntax and semantics

Objective

We present a method for programming language education using music notation with an aim to entice novice programmers to write their own programs

Music notation as an analogy to programming

- We use music notation as an analogy to programming, based on the observation that there are similar attributes between the two
- We provide users with on-line auditory feedback to immediately notify potential errors in a pleasant way
- We find several key concepts in programming language syntax and semantics, and translate them into music notation to help beginners

A survey of 132 participants showed that

90.2% participants understand western music scores
3.54 (scale of 1 to 5)
an average degree of understanding

Method

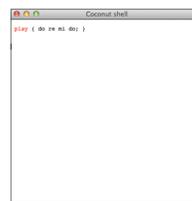
Musical settings as programming metaphors

Concepts	Musical settings
Arithmetic operation	Using a chord as the addition of notes
Function definition	Using a melody and making a sequence with a variety of predefined melody
Conditional structures	First and second endings for an if-else statement
Loop structures	Repetition for loops
Recursion	Calling a rhythm and melody repeatedly in a sequence
Solving a certain task	Task with sorting example
Finding a bug	Using an on-line auditory feedback for communication

Programming with music notation and auditory result

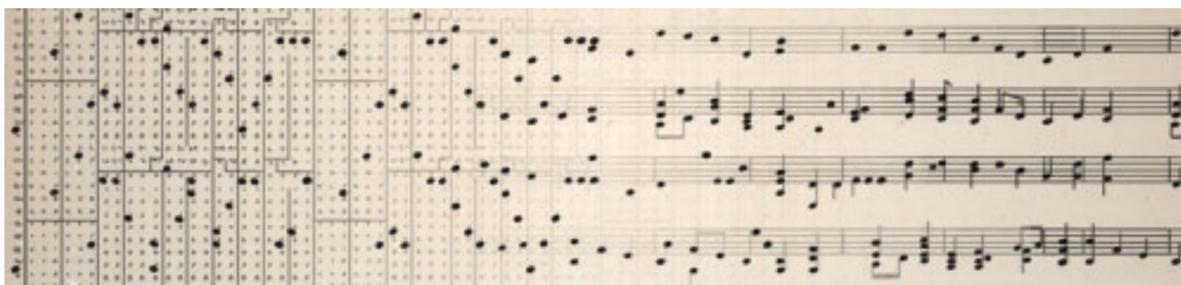
Java API with audio arguments

- We utilize JFugue to implement our method for on-line auditory feedback as a communication medium
- JFugue is a Java API that allows users to create MIDI files in the Java language



Code editor framework

Make it possible for beginners to write their own programs and listen to the results immediately through the code editor



from Google Image search

Preliminary user study

- Five teenage students (aged 12-16 years), non of whom had previous experience with computer programming
- First hypothesis: developing a positive first impression in programming, motivating the novices to learn programming
- Second hypothesis: on-line auditory feedback aid error finding in the programming process
- After half an hour of tutoring, the students could follow our instructions, enticing them to freely use the code editor environment

Conclusion

- We view our research as a gateway to language like Java
- Our research would bring a more pleasant and enjoyable environment for programming language education
- In the next step, we will focus on the evaluation and the implementation of our method

References

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